

JACKSONVILLE STATE UNIVERSITY

CONTEST OF CHAMPIONS

OFFICIAL RULES



Table of Contents

SECTION 1: FIELD MARKINGS..... 3

SECTION 2: PRE-PERFORMANCE PROCEDURES – CHECK-IN, WARM-UP 3

SECTION 3: PERFORMANCE REGULATIONS – EQUIPMENT AND SAFETY 5

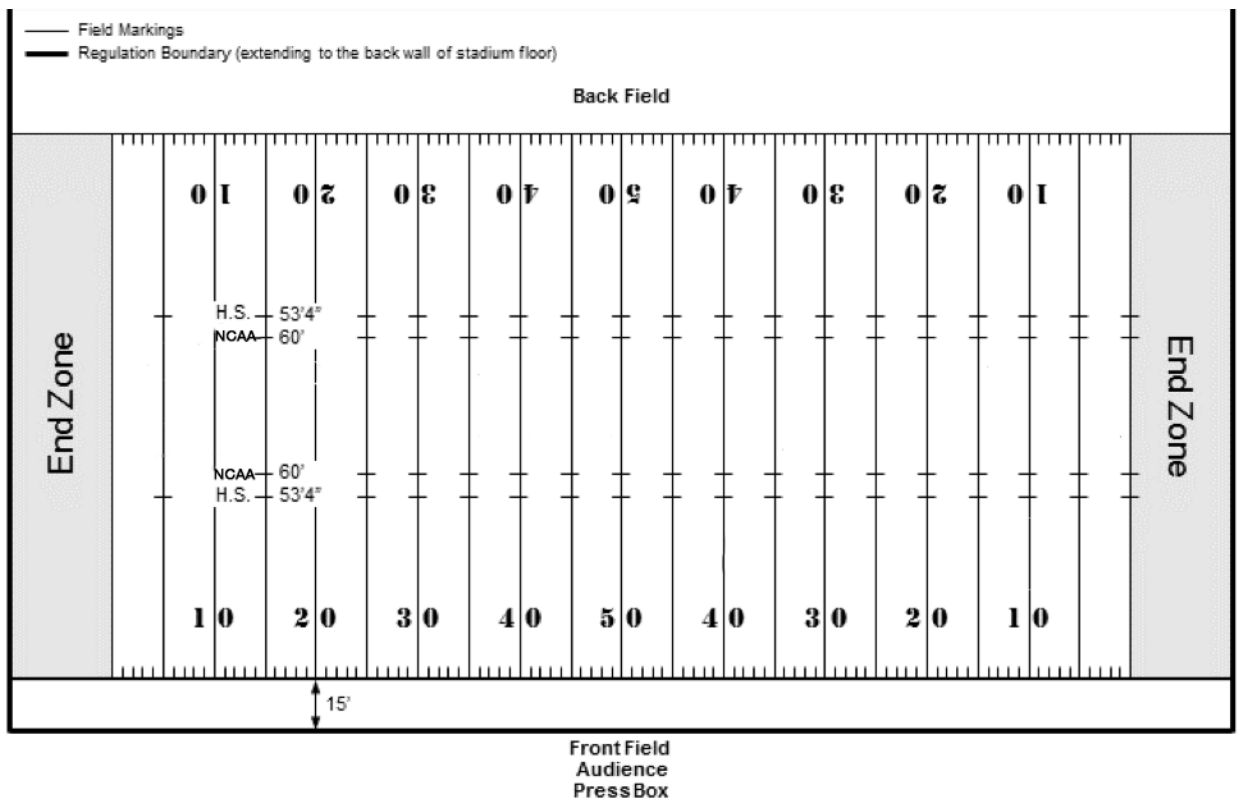
SECTION 4: POST-PERFORMANCE PROCEDURES 5

SECTION 5: BAND CLASSIFICATION AND PERFORMANCE GUIDELINES6

SECTION 6: ADJUDICATION AND AWARDS.....7

SECTION 1: FIELD MARKINGS

- 1.01 The front boundaries of the Performance Field will be marked and the regulation football field will be lined every five yards.
- 1.02 While the Performance Field at the event will have hash marks at 60' from each sideline, yellow horizontal U-Line tape markers will be put down at 53'4" on every five yards.



SECTION 2: PRE-PERFORMANCE PROCEDURES – CHECK-IN, WARM-UP

- 2.01 Information in addition to these procedures, including site-specific information such as bus/truck parking procedures, the location of warm-up areas, etc. will be included in the band's pre-event communications from University Band Department.
- 2.02 A representative from each band must check-in at the designated Band Check-in location. Representatives are encouraged to arrive and check in early on the day of the band's performance to receive any changes to the competition performance times (as it is possible for these times to change due to last-minute cancellations, etc.) or event procedures made after the band's last communication with the University Band Department.
- 2.03 Director Name Badges and Field Passes will be distributed at Band Check-In. Each participating band will receive thirty (30) Field Passes. A Band may purchase up to ten

Jacksonville State University Contest of Champions Official Rules

(10) additional field passes on site at Band Check-In. Field Passes allow the holder to travel through the warm-up and performance flow with the band and directors. Field Passes may also be used to enter the Spectator Area during the competition.

Each band will be issued six (6) Director Name Badges, which allows the wearer to enter the Spectator Area throughout the event. (A person issued a Director Name Badge does not need a Field Pass and vice versa.) Additional Director Name Badges will not be issued and may not be purchased, loaned, borrowed or exchanged.

Note: Student managers or other Students with the band (and involved in the band's preparation and/or performance), with or without a uniform, *do not* need a field pass or other credential to proceed through the event flow and onto the field with the band.

- 2.04 Warm-up areas will only be available at the event site and may only be used during the scheduled warm-up times at the specified warm up sites. Each band's warm-up time will be included in the final packet available approximately four weeks prior to the event.

Bands may not practice or warm up within earshot or visual vicinity of the stadium, or the designated warm-up areas, except at the designated times in the designated areas. Bands may not practice or warm up in any way in the event parking lots or areas. Body stretching and marching basics are considered "warming up" and therefore is not allowed anywhere except for the designated time.

No Band may use the Performance Field for practice during the week leading up to the event.

- 2.05 Time-keeping devices such as metronomes or jam blocks, megaphones or similar voice amplification devices, and audio systems may be tested and used in warm-up areas, but *must* be used with wired connected microphones, and *must* remain at a reasonable volume depending on the acoustics of the warm-up area and proximity to the other bands/warm-up areas, judging areas, and the Performance Field. University Band Officials, in their discretion, may restrict the use of specific devices (or order discontinuation of use on-site) if they believe such devices interfere with other bands in the warm-up areas or with performances in the stadium.

Wireless microphones and audio and/or lighting control devices may interfere with performances in the stadium and, therefore, may not be used in warm-up areas. Except as described above and in Section 2.06, audio system testing, at any other site, including warm-up areas, and at any other time prior to start of the band's 4-minutes setup/warm-up time, is prohibited.

- 2.06 Participants may test their electronic equipment during scheduled breaks of 15 minutes or longer (or during the 15 minutes prior to the opening of the spectator gates). The Timing Monitor and University Band Officials will coordinate access to the field, if available.

SECTION 3: PERFORMANCE REGULATIONS – EQUIPMENT AND SAFETY

- 3.01 Off-road mechanized vehicles (defined as golf carts, garden tractors, small ATV All-Terrain-Vehicles, etc.) will be allowed to pull equipment trailers, only for set up and take down. A protective bib must be rigged underneath the vehicle so no fluids drop to the turf. Pick-up trucks, large tractors or similar vehicles are not permitted.
- 3.02 The following are NOT ALLOWED in a Performance or on the Performance Field:
- Any equipment, object, or material (including, but not limited to debris, powder, water, or other liquids) that may cause damage to the Performance Field or Performance Area, that presents a safety hazard, or that disrupts the scheduled flow of the contest.
 - Pyrotechnics of any kind, including fire, fireworks, or the discharge of arms
 - Lights-out routines
 - Animals
 - Off-road mechanized vehicles (defined as golf carts, garden tractors, small ATVs, etc. – see 3.01)
 - Drones or any remote-controlled helicopter, aircraft or similar items
 - Hazardous equipment or illegal use of equipment

The following may be used in a Performance, provided they are not hazardous and do not remain on the Performance Field or in the air following a Performance:

- Powder or other airborne material
- Water or other (non-hazardous) liquids
- Paper, confetti, or other debris

Note: Directors are encouraged to contact the University Band Department to inquire about the use of particular equipment or materials when its permissibility under this section may be in question. Any Band in violation of this will be immediately disqualified.

- 3.03 The use of COLD FIREWORKS will be allowed on the field after the participating band director has cleared the use through the Director of Bands and the JSU Athletic Department at least a week before the contest.
- 3.04 Bands may only pre-set props and equipment in the designated staging area (end zone) when directed by University Band officials.
- 3.05 The participating Band and its school are liable and will be held responsible for any damage to a Performance Area or venue caused by violation of these policies and/or actions of the operators generally.

SECTION 4: POST-PERFORMANCE PROCEDURES

- 4.01 As the Band exits the field and leaves the stadium. Students will be directed to Dillon Field to receive wrist bands that will allow them to re-enter the stadium to view the remainder of the contest. The wrist band allows Students to change out of uniform and

Jacksonville State University Contest of Champions Official Rules

into street clothes. Adults will not need or be given a wrist band as their name badge or field pass allows them back into the stadium for the remainder of the contest.

- 4.02 Upon completion of the band performance, the Band is free to move about as it chooses. A band uniform or wrist band will allow band members to view the remainder of the contest.
- 4.03 At the contest, all adjudication sheets, along with recaps, will be held until the end of the award ceremony. Sheets and recaps will not be released early under any circumstances.

Approximately 90 minutes following each Band's performance, judge audio commentary will be available via a Google Drive attachment link. This will be made available using the email address of the primary Director, the same address used to communicate prior to the event.

SECTION 5: BAND CLASSIFICATION AND PERFORMANCE GUIDELINES

- 5.01 Bands will be classified according to the total number of winds players. Bands may enter a higher classification, but not lower.

Bronze Classification

- Red Division - Grades 7-12, up to 40 winds
- White Division - Grades 9-12 up to 40 winds

Gold Classification

- Red Division - Grades 7-12, up to 90 winds
- White Division - Grades 9-12 up to 90 winds

Silver Classification

- Red Division - Grades 7-12, up to 65 winds
- White Division - Grades 9-12 up to 65 winds

Diamond Classification

- Bands with more than 90 winds
- Bands with less than 90 winds that wish to compete in this Classification

Order of performance within each class is determined by application postmark. Earliest postmark performs last in class.

- 5.02 Timing Procedure Summary:
- a) Bands are scheduled on 15-minute intervals, with appropriate breaks as scheduled by University Band Department.
 - b) Bands are permitted a Performance time of six (6) to twelve (12) minutes on the Performance Field.

Jacksonville State University Contest of Champions Official Rules

c) Bands (including Students and adults), equipment, and props will have one - three minutes to clear the field past the exit-side goal line.

5.03 The announcer will introduce the Band as follows:

“Joining us from *[School City & State]*... please welcome the *[School]* Marching Band!” (Announcer pauses for audience response.)

“*[School]*’s musical selections include the following:” (Announcer reads their selections.)

[Drum Major(s) name(s)]* is your band ready? (Wait for salute)

“JSU Contest of Champions is proud to present in Competition Performance, Drum Major(s) *[Drum Major(s) name(s)]* and the *[School]* Marching ‘nickname.’”

*If the Band’s Drum Majors are going to salute, it should occur as the announcer makes the announcement. However, a Drum Major salute is not necessary to indicate that the Band is ready to start.

The performance of a pre-show or any other on-field activity will not alter the time of the announcement or the timing of the Performance.

5.04 Following the completion of the pre-show announcement, the first note of music or the first step or visual move (not including any drum major salute) by a member of the Band will start the timing of the Performance. The Performance must begin within 30 seconds from completion of the pre-show announcement or timing will thereafter begin automatically.

SECTION 6: ADJUDICATION AND AWARDS

6.01 The “Contest of Champions” uses Olympic style judging (5 band judges - -dropping the highest and lowest score)

6.02 There will be one judge for each auxiliary unit (drum major, drum line, color guard, dance team/majorettes).

6.03 Point Spread for the “Contest of Champions”: Superior 80 – 100
Excellent 60-79.99 Good 55.99 and below

6.04 Awards:

Each band that receives a superior or excellent rating will receive an award. There will also be an award for 1st, 2nd, and 3rd place in each Division and an overall Class winner. Trophies will be given for 1st, 2nd, and 3rd place for each auxiliary caption.

Jacksonville State University Contest of Champions Official Rules

6.05 ***No director, parent, or student from any participating band will be permitted in the press box. (5th or 6th floor).****

*Handicap entrance is on the 5th floor. Therefore, those that are handicap have access to the 5th floor but they cannot come back into the 5th floor area as this is where the judges are located. Only those that are handicap accessible can use the restrooms on this floor.

6.06 All band and auxiliary officers who will participate in the awards ceremony must be in uniform. Officers are to line up on the front hash mark. No other student will be permitted on the field.

6.07 At the conclusion of the ceremony, all band members, parents, etc., who are not involved in the awards presentation must not enter the field area. Do not allow your students go onto the field. This is not only for the safety of everyone, but also to preserve the dignity of those students accepting trophies for their bands.

6.08 Comment sheets and judges' comments can be picked up by the director immediately after the awards ceremony. All audio recording will be mailed via Google Drive (See Section 4.03).

6.09 In case of a tie, the highest music average score will determine final placement. If the average Music scores result in a tie, then the highest General Effect average score will determine the final placement.